Xiangyu Xu

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OBJECTIVE: To apply for intern in the field of computer science with an emphasis on computer vision, machine learning or robotics

EDUCATION: Stevens Institute of Technology, Hoboken, NJ

Anticipated June 2021

Ph.D. of Science in Computer Science

GPA: 3.8

Course Work: Intro to Robotics, Advanced Robotics, Machine Learning, 3D Computer Vision, Adv.

Algorithm Dsgn & Implement, Nonlinear Optimization

Achievements: Provost Doctoral Fellowship

Hunan University, Changsha, Hunan, China Bachelor of Science in Mechanical Engineering 08/10 - 06/14

GPA: 3.00

SKILLS: Operating Systems: macOS, Windows XP/7/8/10, Ubuntu

Programming Languages: Python, C/C++

Research Tools: Matlab, Visual Studio, ROS, PCL, OpenCV, Eigen, LaTeX, Git

EXPERIENCE: Amazon Lab126, Sunnyvale, CA

05/19 - 08/19

Applied Scientist Intern (Confidential content)

- Developed and assisted with new research projects focused on expanding the breadth and depth of specific advanced domain space for Amazon technology and development.
- Designed, wrote and tested new algorithms or code while partnering with experienced engineers and scientists

Stevens Institute of Technology, Hoboken, NJ

09/18 - 05/19

Computer Science Department, Teaching Assistant.

- Explained computer vision course content to students during weekly office hours.
- Graded assignments

Stevens Institute of Technology, Hoboken, NJ

05/16 - 05/17

The Robust Field Autonomy Lab, Volunteer

- Designed algorithms, optimization methods, and control systems for robust and autonomous mobile robotics.
- Considered applications such as underwater surveillance, inspection, autonomous exploration and path planning.

DONGFENG HONDA ENGINE CO., LTD, Guangzhou, Guangdong, China

07/14 - 08/15

Purchasing and Sales Department, Procurement Specialist

- Analyzed the function and prices of the parts from suppliers and confirmed the final decision
- Confirmed the prices of the parts of engine for mass production cars

PROJECTS:

Video-based Dynamic 3D Reconstruction

2017 - 2018

- Developed a general paradigm for dynamic 3D reconstruction from multiple independent and uncontrolled image streams having arbitrary temporal sampling density and distribution.
- Performed experiments on both synthetic and real imagery with reconstructability numerical analysis.

Autonomous Exploration and mapping of Complex 3D Environment

2016 - 2017

- Designed a robust algorithm for exploring complex three-dimensional environments and simulate it in Matlab.
- Tested the algorithm in a ground robot equipped with ranging sensor in a complex environment.
- Published an open source package in ROS Wiki(http://wiki.ros.org/turtlebot_exploration_3d).

Objects detection and recognition of 3D data in urban environment

Fall 2016

- Pre-processed a set of 3D point cloud of urban environment and trained it by method of Machine Learning.
- Recognized different classes form 3D point cloud by trained classifier and tuned the parameters.

IRobot Target-based Tracking, Navigation, and Obstacle Avoidance

Fall 2015

- Designed a series of maneuvers for the iRobot to complete the task.
- Programmed the iRobot to perform maneuvers by sensor/image processing, odometry, and geometric modeling.

PUBLICATIONS:

• X. Xu and E. Dunn. Discrete Laplace operator estimation for dynamic 3D reconstruction. In *Proceedings of the IEEE International Conference on Computer Vision*, pages 1548-1557, 2019 (**Oral**)

ACTIVITIES: Member of CVF (Computer Vision Foundation)

Member of The Robust Field Autonomy Lab

Member of Machine Learning and Computer Vision Lab

Member of NHC (New Honda Circle)

Available summer 2020